## Race to Midnight

## Building Fluency: telling time

Materials: gameboard, spinner (pencil and paperclip), number line for each player

Number of Players: 2 or 3

## Directions:

1. Each player will have a number line and begin at 8:00.
2. In turn, players spin and add or subtract the time indicated on the spinner and record on the number line.
3. The winner is the first player to reach $12: 00$ midnight.

Variation/Extension: Students can create their own number lines using different begin and end times.



